






Co-funded by the
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Consortium:

<p>Leader: European Apparel and Textile Confederation (Belgium)</p>  <p>THE EUROPEAN APPAREL AND TEXTILE CONFEDERATION</p>
<p>European Footwear Confederation (Belgium)</p>  <p>Confédération Européenne de la Chaussure European Footwear Confederation</p>
<p>Confederation of National Associations of Tanners and Dressers of the European Community (Belgium)</p> 
<p>IndustriAll European Trade Union (Belgium)</p> 
<p>SPIN360 SRL (Italy)</p> 

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Digital TCLF 2025

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www.digitalTCLF.eu



**DIGITAL
TEXTILE CLOTHING
LEATHER FOOTWEAR
INDUSTRIES**

Digital TCLF 2025- EU Textile, Clothing, Leather & Footwear

Project description

The goal of the DigitalTCLF project is to bring updated digital skills to the European textile, clothing, leather and footwear (TCLF) sectors by matching industrial skills needs with current digital skills content of existing sectoral Vocational Education and Training (VET) programmes across Europe.

The project was conceived by the European TCLF social partners to address the gap between the skills needed in these sectors and those provided by current training and education programmes. With the growing digitalisation of the economy and the lack of relevant skills to support this evolution in the TCLF sectors, digital skills development is one of the areas that has the highest impact on maintaining workers' employability and the modernisation and growth of these important industries in Europe.

Project partners will analyse and define the emerging digital occupations previously anticipated by the TCLF Skills Council partners with a view to recommend the most useful and relevant skills for the digital development of the TCLF sectors in Europe and to modernise sectoral VET programmes to better address industry needs.

Project activities and results so far

- Identification and description of 9 occupations most affected by digitalisation
- Industry survey to qualify and quantify the current and future needs for these 9 occupations
- Analysis of sectoral VET and other training courses available across Europe and identify the gaps between existing programmes and those needed to provide the appropriate digital skills
- Validation of digital skills needs and VET/training program gaps



9 EMERGING DIGITAL OCCUPATIONS

Supply chain data manager (TCLF)
Product trend manager (TCLF)
Product lifecycle manager (TCLF)
Process analyst (TCLF)
Research, development, & information researcher (TCLF)
Leather technologist (L)
Finishing technician (L & T)
Digital marketing professional (F & C)
3D designer and pattern maker (F)

Expected final results

- A Roadmap for Digital Skills development in the TCLF sectors, with detailed exploitation strategies and training provisions
- Greater awareness of the need for digital skills in the TCLF sector among all stakeholders incl. policy makers at all levels
- Input to the S4TCLF Blueprint project (www.s4tclfblueprint.eu) developing and pilot-testing 8 new VET curricula for the European TCLF sectors in 2019-2021 to provide the current and future workforce with the skills needed by industry thereby enhancing employability.

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